

ABSTRACT

One embodiment of the invention is a system and method for creating cooperation and gracious professionalism during a competition. According to one embodiment of the invention, a first participating player, team, or alliance is motivated to cooperate with a second participating player, team, or alliance by rewarding the first participating player, team, or alliance for assisting the second participating player, team, or alliance to achieve a higher score than might otherwise have been the attainable. One particular embodiment of this invention is to award the first participating player, team, or alliance that obtained the highest number of points during competition with a score comprised of the number of points obtained by the first participating player, team, or alliance plus twice the number of points obtained by the second participating player, team, or alliance.